Goose Green Art Progression

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|  |  |  | particular characteristics or qualities. | use. (For instance, they do not accept the first mark but seek to refine and improve.) | variety of materials and techniques in order to create their own work. | to improve the quality of their work. (For instance, in painting they select and use different brushes for different purposes.) | are new to <br> them.) <br> Use their acquired technical expertise to make work which effectively reflects their ideas and intentions. | select and effectively use relevant processes in order to create successful and finished work. |
| Evaluating | Recognis of their | cribe key features hers' work | Show interest in and describe what they think about the work of others. | When looking at creative work express clear preferences and give some reasons for these. (For instance, be able to say "I like that because...") | Take the time to reflect upon what they like and dislike about their work in order to improve <br> it. (For instance they think carefully before explaining to their teacher what they like and what they will do next.) | Regularly reflect upon their own work, and use comparisons with the work of others (pupils and artists) to identify how to improve. | Regularly analyse and reflect on their progress taking account of what they hoped to achieve. | Provide a <br> reasoned evaluation of both their own and professionals' work which takes account of the starting points, intentions and context behind the work. |
| Knowledge and understanding | Know tha made by skill and <br> Know how doing. | sign and craft) is hibiting care and for its qualities. <br> ain what they are | Know how to recognise and describe some simple characteristics of different kinds of art, craft and design. <br> Know the names of the tools, | Know that different forms of creative works are made by artists, crafts makers and designers, from all cultures and times. <br> Be able to talk | Know about and describe the work of some artists, craftspeople, architects and designers. <br> Be able to explain how to use some of the | Know about and describe some of the key ideas, techniques and working practices of a variety of artists, crafts makers, architects and designers that they have | Know about designers and architects, taking account of their particular cultural context and intentions. <br> Know how to describe the processes they | Know how to describe, interpret and explain the work, ideas and working practices of some significant artists, craftspeople, designers and architects taking |


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|  |  |  | techniques and the formal elements (colours, shapes, tones etc.) that they use. | about the materials, techniques and processes they have used, using an appropriate vocabulary. (For instance, they know the names of the tools and colours they use.) | tools and techniques they have chosen to work with. | studied. <br> Know about, and be able to demonstrate, how tools they have chosen to work with, should be used effectively and with safety. | are using and how they hope to achieve high quality outcomes. | account of the influence of the different historical, cultural and social contexts in which they worked. <br> Know about the technical vocabulary and techniques for modifying the qualities of different materials and processes. |
| Drawing | Begin to use a variety of drawing tools, media and techniques. draw on different surfaces. <br> Begin to draw from observation and imagination make a variety of marks. | Explore different ways of making marks with a range of media on a variety of surfaces. <br> Begin to explore tracing. <br> Draw from observation and imagination. <br> Begin to identify and explore patterns and textures. | Explore a range of drawing materials to make marks. <br> Begin to control the types of marks made with a range of media. <br> Explore lines, patterns and textures e.g. by describing, rubbing, naming and copying. <br> Draw at different scales on a variety of | Experiment with pressure, grip and speed to create different types of lines. <br> Begin to control marks made with different media. <br> Investigate tone by drawing light/dark lines and shading. <br> Draw from observation and imagination. <br> Create initial | Continue to explore and begin to develop some control over given drawing materials and techniques. <br> Explore and create a wider variety of marks with drawing tools. <br> Explore gestural drawing. <br> Create a range of tonal values and | Use drawing to explore design. <br> Show progress in control over use of drawing materials. <br> Show shape and form by creating light and shade. <br> Expand and improve techniques for creating tonal values and textures. <br> Select drawing | Use drawing to explore and develop ideas. <br> Begin to select medium/tool for a given purpose or desired effect. <br> Work in a sustained and independent way, developing a key element of their work, e.g. line, tone, pattern, texture. <br> Show progress in creation of tonal | Select <br> appropriate media and techniques to achieve a specific/desired outcome. <br> Draw for a sustained period of time. <br> Show progress in use of known techniques to show form, depth, texture and pattern. <br> Explore |


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|  |  |  | surfaces. <br> Experience drawing as a physical activity. | sketches for painting. <br> Investigate textures and produce an expanding range of patterns. <br> Draw from different viewpoints and begin to consider perspective. <br> Begin to use a viewfinder to consider composition. | textures using drawing media. <br> Understand the term chiaroscuro. <br> Explore and create silhouettes. <br> Begin to understand the difference between scale \& proportion. | materials with increasing confidence for desired effects. <br> Show increased skill in making a wider variety of marks. <br> Begin to consider scale and proportion in their own work. <br> Use a viewfinder to consider composition. | values and/or textures. <br> Choose appropriate techniques for given purposes, eg. different styles of shading to show form and texture in drawing. <br> Explore how horizon lines alter perspective. <br> Experiment with perspective. | techniques to create perspective, e.g. colour saturation, vanishing point. <br> Begin to understand the concept of positive and negative space. |
| Painting and colour theory | Begin to know and name colours and recognise them in the world. <br> Experiment with a range of paints and painting tools, e.g. brushes, fingers, found objects, feathers, sticks. <br> Explore what happens when colours are mixed together. | Know the names of colours and recognise them in the world. <br> Begin to know and name primary and secondary colours. <br> Experience and experiment with a variety of paints, e.g. poster paints, tempera blocks, watercolours. | Know and name the primary and secondary colours and the colours of the rainbow. <br> Explore and mix primary colours, including to make secondary colours and the colours of the rainbow (indigo). <br> Begin to know and describe warm and cool colours. | Explore complementary colours. <br> Recognise the term monochromatic painting. <br> Develop brush control and begin to choose appropriate brushes and tools for a particular purpose. | Know and name the primary, and secondary colours and begin to name tertiary colours and how they are made. <br> Begin to use specific visual language to describe colours, e.g. primary, secondary, tertiary, tint, shade, hue. <br> Experience a | Describe colour temperatures: warm, cool, earth. <br> Begin to identify harmonious colours. <br> Choose paints and implements appropriately for the task . <br> Use painting tools with increasing control. | Use knowledge of colour theory to inform and comment on their own and existing artworks. <br> Explore and experiment with complementary and harmonious colours. <br> Discuss how colour can be used to express ideas, feelings and mood. | Begin to show a secure <br> knowledge of colour theory and use this to inform and explain their own colour choices. <br> Purposefully control the types of colours chosen and mixed for desired effect. <br> Choose appropriate paint, paper and implements to |


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|  |  | Experience and experiment with a range of painting tools e.g. brushes, sticks, sponges. <br> Experiment with primary colours and use black and white to change the colour of paint. <br> Use paint to create a picture and be able to talk about it. | Begin to use colours imaginatively, e.g. to express thoughts, feelings or to create mood or atmosphere. <br> Use a variety of tools and techniques, e.g.using a range of brushes and painting tools. <br> Begin to describe a range of colours, e.g. dark, light, bright, bold, dull. <br> Begin to explore expressive painting. | and compare different types of paint and their properties. <br> Create tints and shades of colours by mixing with white/black paint/ink. <br> Begin to explore mixing media, e.g. oil pastels on top of paint, pen on watercolour. | wider range of tools and techniques, e.g. layering, mixing media, thickened paint. <br> Demonstrate increasing control of the types of marks made to create particular effects. <br> Begin to mix tones of colours. <br> Explore mixing media. | Mix colours, including colour palettes, with increasing skill. <br> Explore the effect of painting in colour on a coloured/black surface. <br> Explore different brush strokes and painting techniques, e.g. textural painting, sgraffito, impasto, and consider why / when they might be used. | Develop expressive <br> painting <br> techniques, choosing colours, textures and techniques as appropriate to the task, e.g. gestural movements, adding materials to create textures, etc. <br> Mix tones of colours. <br> Know and name a variety of paints, including some of their properties and when to use them. <br> Show increased skill in controlling the types of marks made. <br> Experiment with different effects and textures. | create, adapt and extend their work. <br> Carry out preliminary studies, test media and materials and mix appropriate colours. |


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|  | Take rubbings from textured surfaces. | Take rubbings of textured surfaces in the outdoors. <br> Use a stencil. | Develop experience in a range of printing methods, e.g. impressed printing, block printing and collagraph printing. | range of printing methods, e.g. <br> cyanotype printing. | ing plates \& ink/oil pastels. |  | doilies as stencils, using edges of card/found objects). | techniques with other media. |
| Collage and textiles | Explore collage materials, e.g. wool, buttons, gems, craft sticks etc. <br> Use the senses to explore a range of textiles and materials e.g. wool, cotton, felt etc. <br> Begin to use fabric in role play. | Begin to shape, arrange and stick collage materials and fabrics. <br> Handle and manipulate a variety of materials. <br> Begin to know and name collage materials, e.g. paper, fabric, wool, buttons, craft sticks, stickers, etc. <br> Show experience of weaving using ribbon, yarn, laces, paper. <br> Use different fabrics in role play. | Understand collage is the art of using elements of paper to make images. <br> Shape, arrange, join and decorate a range of papers and fabrics. <br> Explore simple weaving. <br> Begin to sew a simple stitch. | Develop a range of collage techniques to create a specific design. <br> Begin to embellish collage or textile work, e.g. with stickers, fabric pens, paint pens/permanent markers, stitches, fabric. <br> Explore weaving <br> - e.g. use man made and natural materials ie grass through twigs, plastic through fence, wool around lolly sticks, paper, etc. | Create, select and arrange materials for collage. <br> Explore ways of embellishing and modifying textiles and collage materials, e.g. stitching. | Show progress in precision of collage and/or textile work. <br> Explore and create mixed media art with collage and/or textiles. <br> Become familiar with a wider range of techniques to modify fabrics and/or collage materials. | Use collage and/or textiles to extend a mixed-media project. | Combine techniques independently to produce a mixed media final piece. <br> Independently make informed choices about materials and techniques to produce a finished work. |

